SYLLABUS

1. Information regarding the programme

1.1 Higher education	Babeş-Bolyai University
institution	
1.2 Faculty	Faculty of Mathematics and Computer Science
1.3 Department	Department of Computer Science
1.4 Field of study	Computer Science
1.5 Study cycle	Master
1.6 Study programme /	Cyber Security
Qualification	

2. Information regarding the discipline

2.1 Name of the discip	line (en)	Agile Project Manageme			ent		
(ro)		Metodologii agile de management al proiectelor			or		
2.2 Course coordinator		Lect. Dr. Suciu Dan Mircea					
2.3 Seminar coordinate	or	Lect. Dr. Suciu Dan Mircea					
2.4. Year of study 1	2.5 Semester	1 2.6. Type of E 2.7 Type of Option			Optional		
			evaluation		discipline		
2.8 Code of the	MME8193	93					
discipline							

3. Total estimated time (hours/semester of didactic activities)

3.1 Hours per week	4	Of which: 3.2 course	2	3.3	1 S
				seminar/laboratory	1 LP
3.4 Total hours in the curriculum	56	Of which: 3.5 course	28	3.6	28
				seminar/laboratory	
Time allotment:					hours
Learning using manual, course support, bibliography, course notes					15
Additional documentation (in libraries, on electronic platforms, field documentation)					20
Preparation for seminars/labs, homework, papers, portfolios and essays					20
Tutorship				4	
Evaluations				10	
Other activities:					

3.7 Total individual study hours	69
3.8 Total hours per semester	125
3.9 Number of ECTS credits	5

4. Prerequisites (if necessary)

4.1. curriculum	·
4.2. competencies	•

5. Conditions (if necessary)

5.1. for the course	· Video projector
5.2. for the seminar /lab	· Video projector
activities	

6. Specific competencies acquired

o. Specific	competences acquired
Profe ssion al	C3.1 Identifying classes of problems and solving methods that are specific to computing systems C3.2 Using interdisciplinary knowledge, solution patterns and tools, making experiments and interpreting their results
comp etenc ies	C3.3 Applying solution patterns using specific engineering tools and mehods C3.4 Comparatively and experimentaly evaluation of the alternative solutions for performance optimization C3.5 Developing and implementing information system solutions for concrete problems
Tran svers al comp etenc ies	CT1 Honorable, responsible, ethical behavior, in the spirit of the law, to ensure the professional reputation CT2 Identifying, describing and conducting processes in the projects management field, undertaking different team roles and clearly and concisely describing own profesional results, verbally or in writing, in Romanian and in an international language. CT3 Demonstrating initiative and pro-active behavior for updating professional, economical and organizational culture knowledge

7. Objectives of the discipline (outcome of the acquired competencies)

TO Sectives of the discipline	(
7.1 General objective of the discipline	acquiring knowledge and skills necessary for a process of management of IT projects
7.2 Specific objective of the discipline	 identifying the aspects that make Agile methodologies superior to predictive methodologies for software projects identifying the strengths and weaknesses of each of today Agile practices identifying the life cycle of a software project in an Agile context

8. Content

8.1 Course	Teaching methods	Remarks
	· Interactive	
	exposure	
1 Introduction in Apile Methodologies	Explanation	
1. Introduction in Agile Methodologies	 Conversation 	
	 Didactical 	
	demonstration	

	,
2, 3, 4. Scrum – Roles, Ceremonies, Artefacts	 Interactive exposure Explanation Conversation Didactical demonstration
5, 6. Extreme Programming	 Interactive exposure Explanation Conversation Didactical demonstration
7. Lean Software Development	 Interactive exposure Explanation Conversation Didactical demonstration
8, 9. Kanban	 Interactive exposure Explanation Conversation Didactical demonstration
10. Other Agile Methodologies: DSDM, Crystal	 Interactive exposure Explanation Conversation Didactical demonstration
11. Other Agile Methodologies: Agile Unified Process, Feature Driven Development	 Interactive exposure Explanation Conversation Didactical demonstration
12. Agile Contracts	InteractiveexposureConversation
13. Risk Management in an Agile Environment	· Interactive exposure · Conversation
14. The future of Agile	· Interactive exposure · Conversation
Bibliography	

Bibliography

- 1. Jeff Langr, Tim Ottinger Agile in a Flash: Speed-Learning Agile Software Development, Pragmatic Bookshelf, 2011
- 2. Esther Derby, Diana Larsen Agile Retrospectives: Making Good Teams Great, Pragmatic Bookshelf, 2006
- 3. Thomas Stober, Uve Hansmann Agile Software Development, Best Prectices for Large Software Development Projects, Springer 2010
- 4. Mike Cohn Succeeding with Agile Software Development using Scrum, Addison-Wesley, 2010

5. Mike Cohn - User Stories Applied, For Agile So	oftware Development, Ad	dison-Wesley, 2004		
8.2 Laboratory	Teaching methods	Remarks		
Leadership and management	Dialogue, debate, case	The seminar is structured		
	studies, examples,	as 2 hours classes every		
	proofs	second week		
2. Customer Alignment	Dialogue, debate, case			
	studies, examples,			
	proofs			
3, 4. Emotional intelligence	Dialogue, debate, case			
	studies, examples,			
5 C 1 1	proofs			
5. Cultural awareness	Dialogue, debate, case			
	studies, examples, proofs			
6. Coaching	Dialogue, debate, case			
o. Coaching	studies, examples,			
	proofs			
7. Self-Organizing Teams	Dialogue, debate, case			
7. Sen Organizing Teams	studies, examples,			
	proofs			
Bibliography	p10015			
1. Tom Demarco - Waltzing with Bears Managing	Risks On Software Proje	ects		
2. Patrick Lencioni - The Five Dysfunctions of a T	•			
3. Daniel Goleman - Leadership: The Power of En	The state of the s	re Than Sound, 2011		
8.2 Seminar	Teaching methods	Remarks		
Leadership and management	Dialogue, debate, case	The seminar is structured		
	studies, examples,	as 2 hours classes every		
	proofs	second week		
2. Customer Alignment	Dialogue, debate, case			
	studies, examples,			
	proofs			
3, 4. Emotional intelligence	Dialogue, debate, case			
	studies, examples,			
	proofs			
5. Cultural awareness	Dialogue, debate, case			
	studies, examples,			
(C 1:	proofs			
6. Coaching	Dialogue, debate, case			
	studies, examples,			
7 Solf Organizing Tooms	proofs			
7. Self-Organizing Teams	Dialogue, debate, case studies, examples,			
	proofs			
Bibliography	proofs			
4. Tom Demarco - Waltzing with Bears Managing	Risks On Software Proje	ects		
5. Patrick Lencioni - The Five Dysfunctions of a Team, Jossey-Bass, 2002				
	Jani, 50000 J Dass, 2002			
6. Daniel Goleman - Leadership: The Power of En	notional Intellegence, Mo	re Than Sound, 2011		

9. Corroborating the content of the discipline with the expectations of the epistemic community, professional associations and representative employers within the field of the program

10. Evaluation

Type of activity	Evaluation criteria	Evaluation methods	Share in the grade (%)
Course	know the basic principle of the domain;apply the course conceptsproblem solving	completion of individual missions that will be - activated weekly	80%
Seminar/lab activities	- problem solving	 oral examination Continuous observations	20%
Minimum performance standards			
• The final grade should be at least grade 5 (from a scale of 1 to 10)			

Date Signature of course coordinator Signature of seminar coordinator

20.05.2024 Lect. Dr. Dan-Mircea Suciu Lect. Dr. Dan-Mircea Suciu

Date of approval Signature of the head of department

Assoc prof. PhD. Sterca Adrian